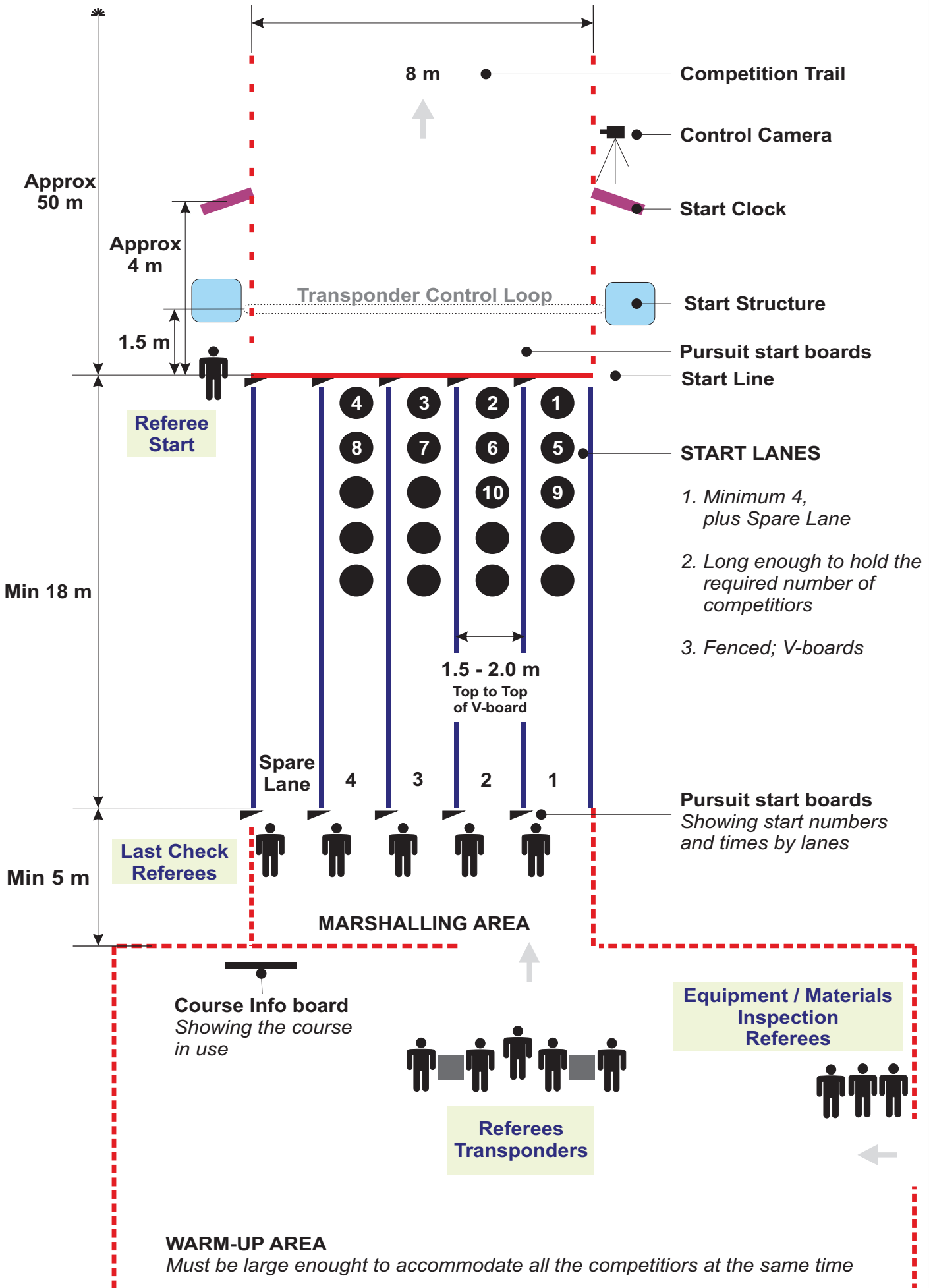


# PURSUIT START AREA



# MASS / RELAY START AREA

